

FIG. 2

STATUSMAN	STATUS MANAGEMENT TABLE	핆			(_6A(6)	0)	STATUS MANA	STATUS MANAGEMENT TABLE	밀				~6B(6)
ACTIVATED	ACTIVATED/RESERVED RESOURCE	SOURCE	~7A(7)					ACTIVATED/F	ACTIVATED/RESERVED RESOURCE	SOURCE	~7B(7)		_	
THE NUM- BER OF IPs	3		THE NUMBER OF SEGMENT PLANES	TANES	8			THENOM- BEROFIPS	က		SEGMEN	SEGMENT PLANES	3	
RESOURC	RESOURCE WORKING SITUATION	TUATION)	~8A(8)					RESOURCE	RESOURCE WORKING SITUATION	UATION	~8B(8)	(
	STATUS	USERATE	SEGMENT ID	<u>e</u>	STATUS	THE NUM- BER OF PGs			STATUS	USERATE	SEGMENT ID	INT ID	STATUS	THENUM- BER OF PGs
₫	ACTIVE	83%	SEGMENT 1	1	ACTIVE	1.1k	*	F	ACTIVE	83%	SEGMENT 1	ENT 1	ACTIVE	1 ,
<u>&</u>	ACTIVE	79%	SEGMENT 2	T2	ACTIVE	0.9k		lP2	AMASK	%0	SEGMENT 2	ENT 2	AMASK	0
<u>R</u>	BMASK	%0	SEGMENT 3	T3	BMASK	0		<u>P3</u>	AMASK	%0	SEGMENT 3	ENT 3	AMASK	0
P4	INACTIVE	%0	SEGMENT 4	T4	INACTIVE	0		lP4	INACTIVE	%0	SEGMENT 4	ENT 4	INACTIVE	0
<u>&</u>	INACTIVE	%0	SEGMENT m	ш	INACTIVE	0		IPn	INACTIVE	%0	SEGMENT m	ENT m	INACTIVE	0
MEANIF	MEAN IP USE RATE	81%	THEMEAN NUMBER OF PG OCCURRENCE TIMES	NOMBE RENCE	ROFPG TIMES	1k		MEANIP	MEAN IP USE RATE	83%	上 SSS	AN NUMB URRENCE	THE MEAN NUMBER OF PG OCCURRENCE TIMES	늦
STABLEW	ORKINGRANG	STABLE WORKING RANGE TO ANOTHER SYSTEM	SYSTEM ~	~9A(9)	(6)			STABLEWO	STABLE WORKING RANGE TO ANOTHER SYSTEM	TOANOTHE	RSYSTEM	(e)B6~	B(9)	
		<u></u>	 	LOWERLI	LIMIT					_ _	UPPER LIMIT LOWER LIMIT	LOWER	LIMIT	
Σ	MEAN IP USE RATE	ITE	%06	40%				ME	MEAN IP USE RATE	Ш	%06	40%	.0	
型 N N N N	THE MEAN NUMBER OF PG OCCURRENCE TIMES	OF PG MES	3k	200			02.25	THEME	THE MEAN NUMBER OF PG OCCURRENCE TIMES	OF PG AES	쓙	200		
THENUMBI	ER OF RESOUF	THE NUMBER OF RESOURCES TO BE ALLOCATED	LOCATED /	10/	A(10)			THENOMBE	THE NUMBER OF RESOURCES TO BE ALLOCATED	CESTOBEA	LOCATED <	\sim 10	10B(10)	
	SYSTEMID	MID	A		B	Σ			SYSTEMID	QI V		А	В	Σ
ALLOC	ATION IPSTO	ALLOCATION IPS TO ANOTHER SYSTEM	TEM -		0	0		ALLOCA	ALLOCATION IPS TO ANOTHER SYSTEM	VOTHER SYS	TEM	0	ı	0
ALLOCATIC	N SEGMENTS	ALLOCATION SEGMENTS TO ANOTHER SYSTEM	SYSTEM -		0	0	-4	ALLOCATION	ALLOCATION SEGMENTS TO ANOTHER SYSTEM	FO ANOTHER	SYSTEM	0	1	0

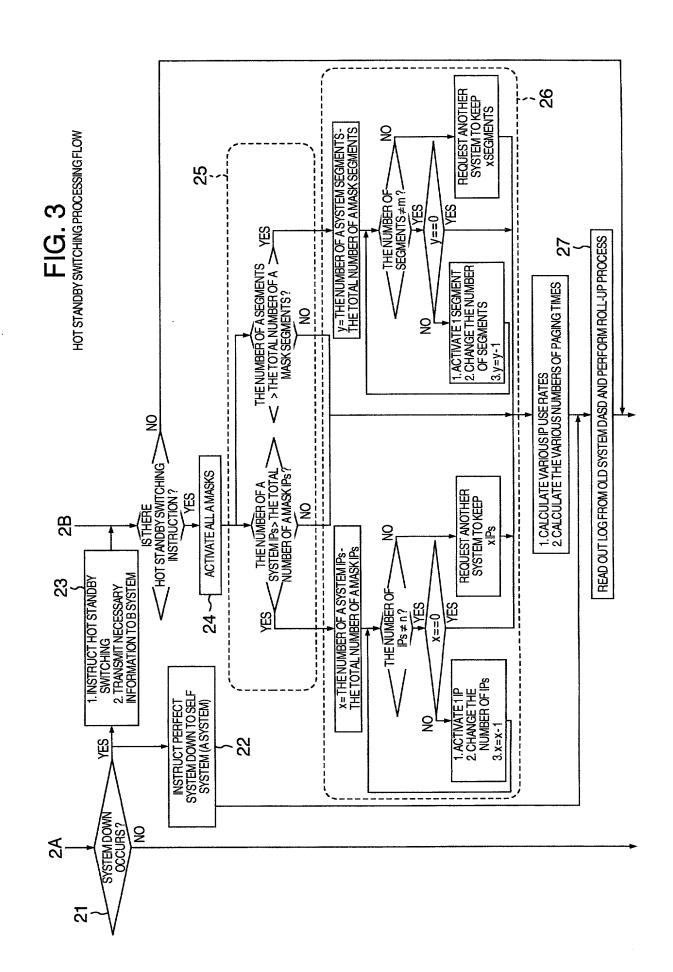


FIG. 4
DIRECT INSTRUCTION PROCESSING FLOW FROM REMOTE CONSOLE (1/2)

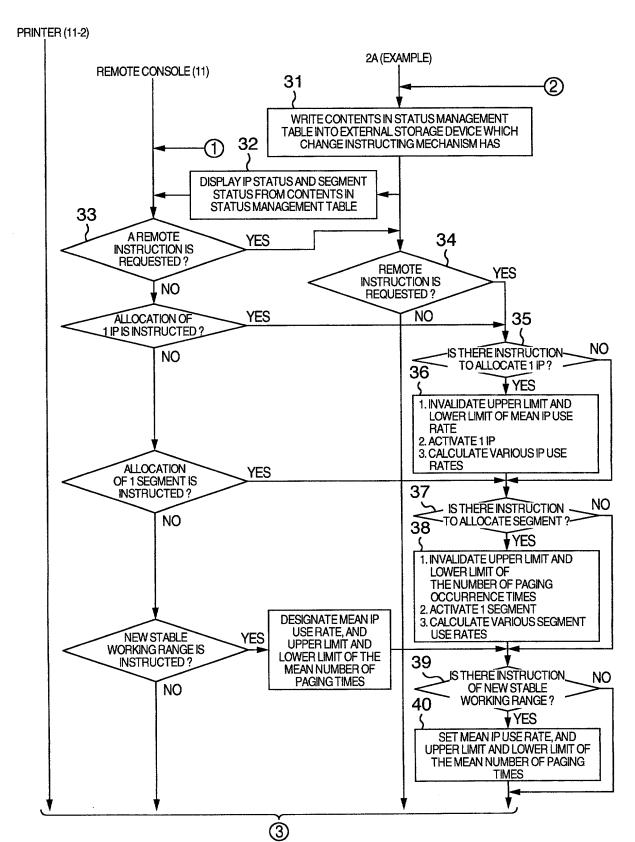


FIG. 5
DIRECT INSTRUCTION PROCESSING FLOW FROM REMOTE CONSOLE (2/2)

